

MART 325: Digital Painting

Syllabus

When	Spring Semester, 2022, Thursdays, 1:10pm - 4:00pm
CRN	39955
Where	Zoom
Who	James Khazar
Office Hours	On Zoom Thursdays 4-6pm. Link posted on Canvas home page.
Email	classes at khazar dot com

Units

3 Units, 48-54 lecture hours

Course Description

Using the industry-standard for digital painting, Adobe Photoshop, and graphics tablets, students use digital tools for the artistic expression of the concepts and techniques of traditional drawing and painting. May be repeated twice for credit.

This is a hands-on class. Understanding file management and basic computer applications is important since there will be no time scheduled for introductory lessons. This class will be taught through lectures, demonstrations, and feedback sessions/critiques.

We will explore the capabilities of Adobe Photoshop with assignments focusing on drawing, coloring, and painting skills. Topics we will cover include:

- The Photoshop user interface, particularly regarding the use of digital brushes
- Color Theory
- Using Photoshop's Brushes for pen and ink drawing, coloring line drawings, color pencil drawing, color brush work, and photo-realistic painting
- Drawing with a graphics tablet
- Some other tools, such as Procreate, will be covered, but the main focus is on Photoshop

Student Learning Objectives (SLOs)

Upon successful completion of this course, a student will be able to:

- A. Define the aesthetic characteristics associated with digital painting.
- B. Describe the difference between RGB and CYMYK color space and how they apply to digital painting and printing preparation.
- C. Understand and perform the steps necessary to prepare digital files for print output.

Required Materials

Storage

- Removable storage (USB Jump Drives: 512MB at least) or access to Cloud Storage for storing your assignments and backing them up

Administration

Grading

GradingScale

Letter	Score	Range	Letter	Score	Range
A+	100	100 - 97.5	C	65	< 67.5 - 62.5
A	95	< 97.5 - 92.5	C-	60	< 62.5 - 57.5
A-	90	< 92.5 - 87.5	D+	55	< 57.5 - 52.5
B+	85	< 87.5 - 82.5	D	50	< 52.5 - 47.5
B	80	< 82.5 - 77.5	F	0	< 42.5
B-	75	< 77.5 - 72.5			
C+	70	< 72.5 - 67.5			

Grading Components

Assignment 1:	33%
Assignment 2:	33%
Assignment 3:	34%

Grading is based on assignments and participation in class and crits. Assignments must be complete to receive a passing grade.

Guidelines for a High Grade (B+ or higher)

- Attend all classes and avoid being late or leaving early
- Participate in critiques and volunteer constructive criticism to other student's work
- Do your reading and research for your projects and explore more than one solution
- Successfully incorporate skills and disciplines acquired from earlier projects into later projects
- Neatness counts! Turn in clean, well-presented work (well named layers, etc.)
- Be resourceful, be creative and when in doubt, ask

Rules

- All assignments are due at the beginning of class
- Late assignments are lowered by one full grade
- Assignments will not be accepted for grading at all after the beginning of the next class session after it's due
- Attendance at the final is required
- Plagiarized work will be immediately failed. It's OK to trace, but not OK to steal.
- Creativity and neatness count!

Misc

- Please consult your class schedule for any drop class information and CR/NC grading policies, as this is the responsibility of the student.
- Sometimes student works will be used by Cañada College for educational purposes and to promote the program or college or in galleries or shows or other forums. It is important to always include your name in your file so proper attribution can be given. Unnamed or improperly named files may be attributed to 'Anonymous'. To 'opt out', submit a request in writing at the any time during the semester.